Fig.1

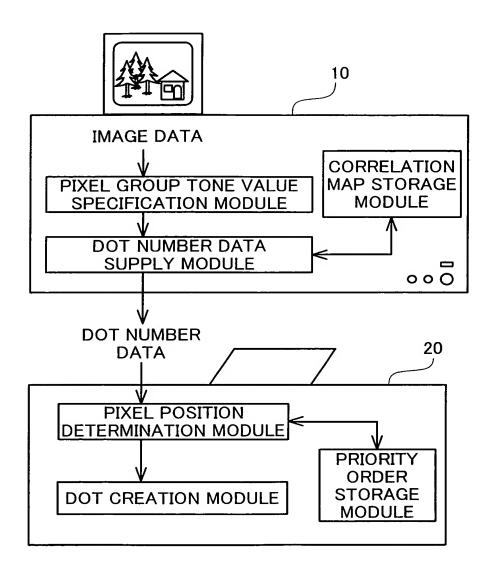


Fig.2

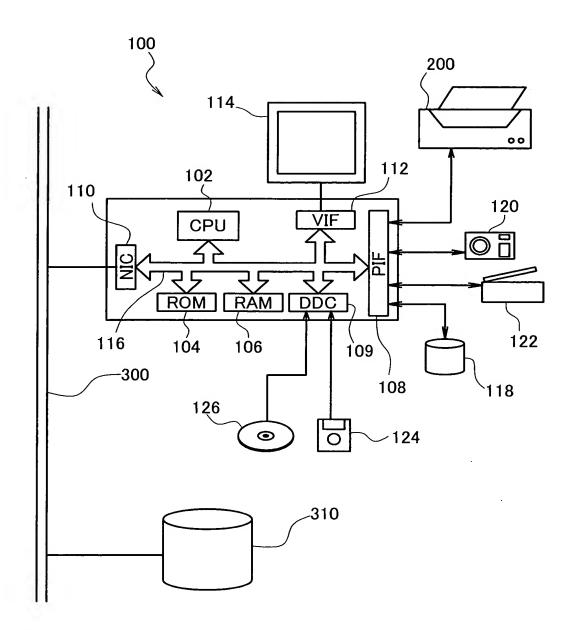
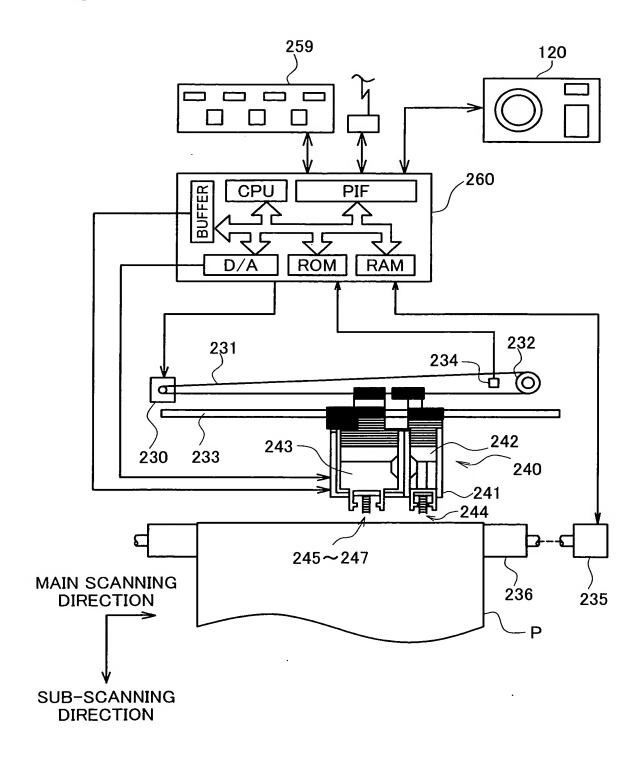


Fig.3



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Fig.4

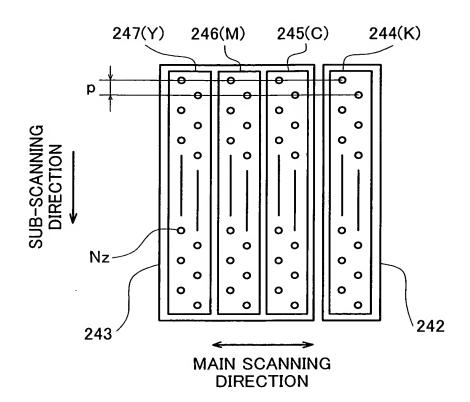


Fig.5

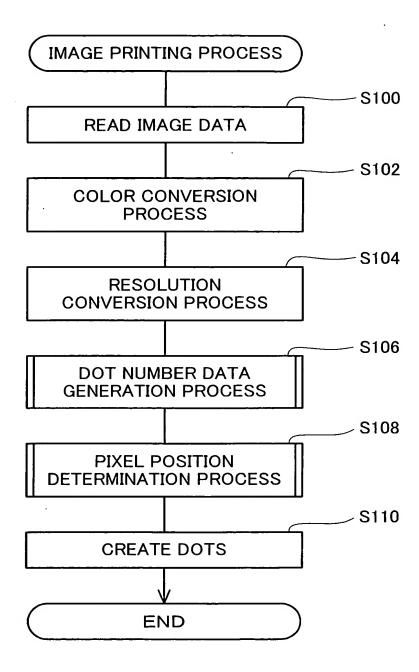
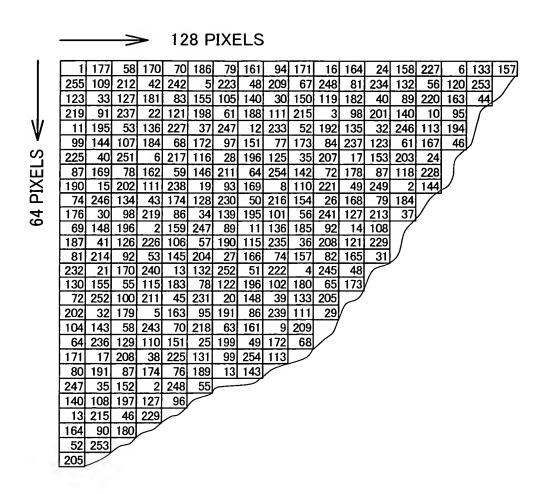


Fig.6



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Fig.7

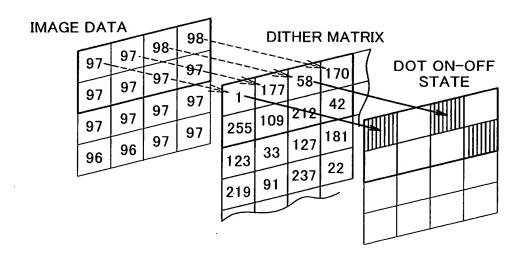


Fig.8a

97	97	98	98	98	98	98	98	$\bigcap$
97	97	97	97	97	97	98	98	
97	97	97	97	97	97	97	97	
96	96	97	97	97	97	97	97	

Fig.8b

1	177	58	170	70	186	79	161	abla
255	109	212	42	242	5	223	48	
123	33	127	181	83	155	105	140	
219	91	237	22	121	198	61	188	

Fig.8c

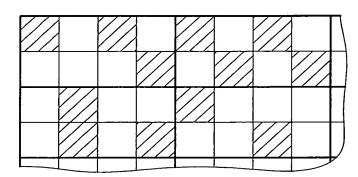


Fig.8d

3	4
3	2

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Fig.9a

3	4	
3	2	

Fig.9b

1	177	58	170	70	186	79	161	
255	109	212	42	242	5	223	48	
123	33	127	181	83	155	105	140	
219	91	237	22	121	198	61	188	

Fig.9c

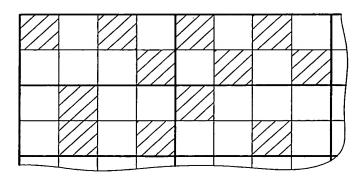


Fig.9d

1	6	3	5	3	6	4	5	\  -
8	4	7	2	8	1	7	2	
4	2	5	6	2	6	3	5	
7	3	8	1	4	8	1	7	



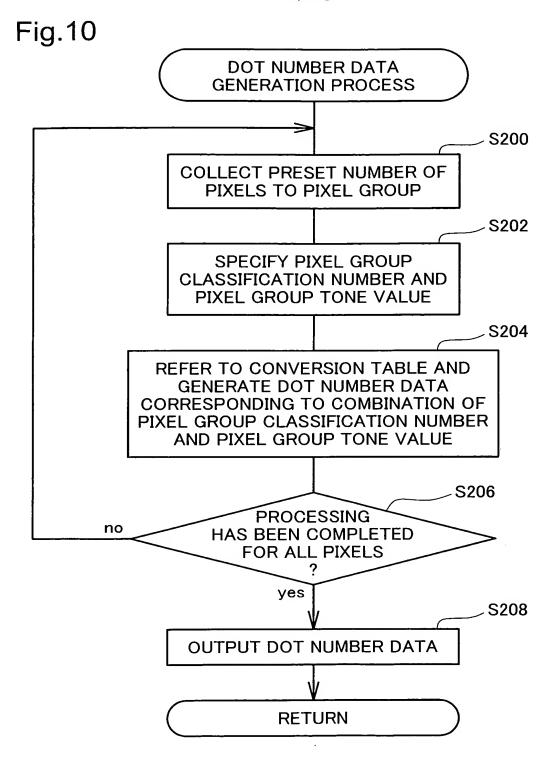


Fig.11a

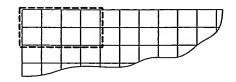


Fig.11b

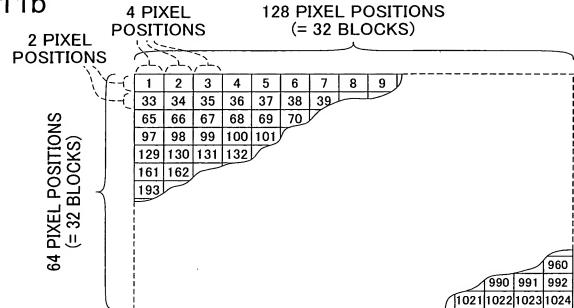
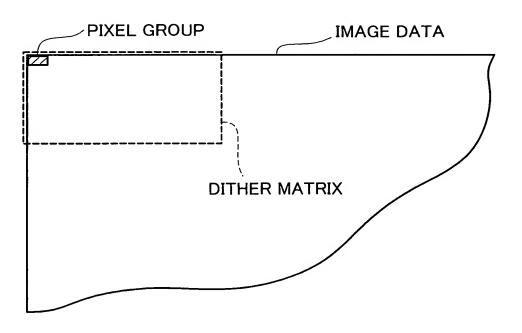
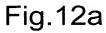


Fig.11c





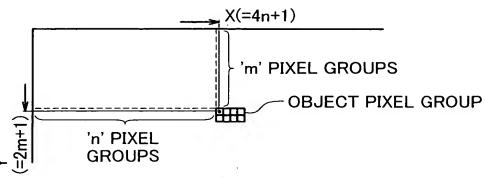


Fig.12b

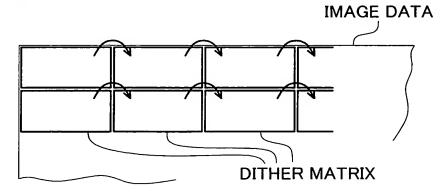


Fig.12c

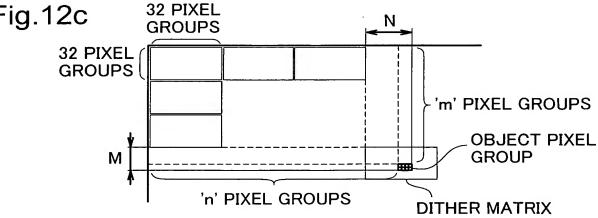
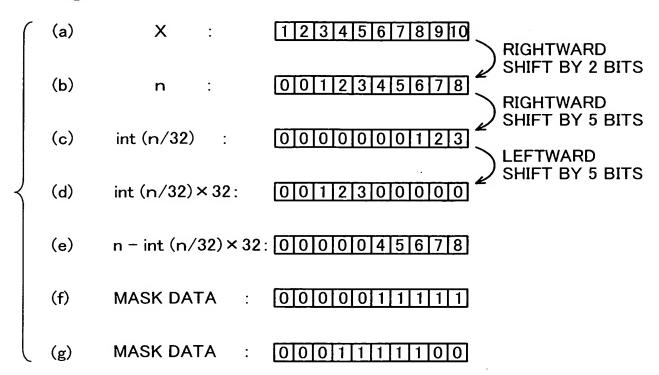


Fig.12d

$$\begin{cases} N = n - int(n/32) \times 32 + 1 \\ M = m - int(m/32) \times 32 + 1 \end{cases}$$

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## Fig.13



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Fig.14

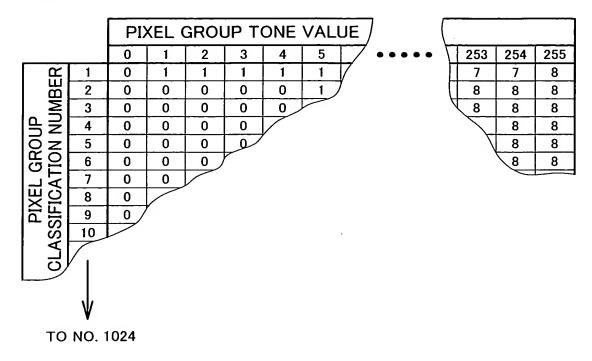
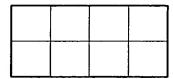


Fig.15



1	177	58	170
255	109	212	42

(b) PIXEL GROUP TONE VALUE: 0



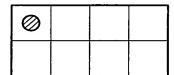
**DOT NUMBER DATA: 0** 

(c) PIXEL GROUP TONE VALUE: 1

0	_	
·		

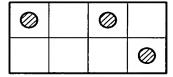
**DOT NUMBER DATA: 1** 

(d) PIXEL GROUP TONE VALUE: 2



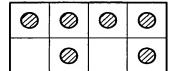
**DOT NUMBER DATA: 1** 

(e) PIXEL GROUP TONE VALUE: 100



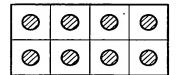
**DOT NUMBER DATA: 3** 

(f) PIXEL GROUP TONE VALUE: 200



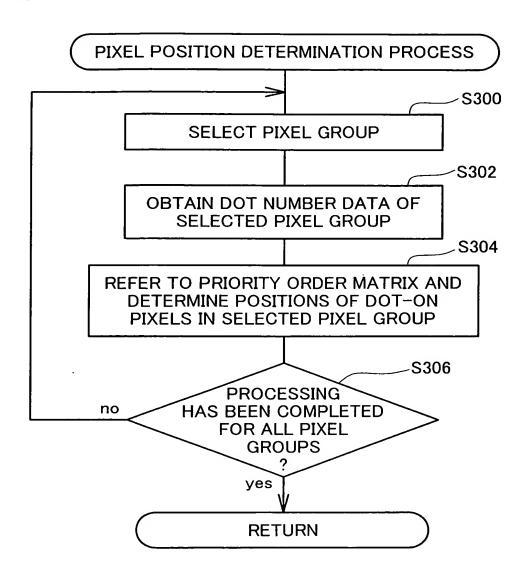
**DOT NUMBER DATA: 6** 

(g) PIXEL GROUP TONE VALUE: 255



**DOT NUMBER DATA: 8** 

Fig.16

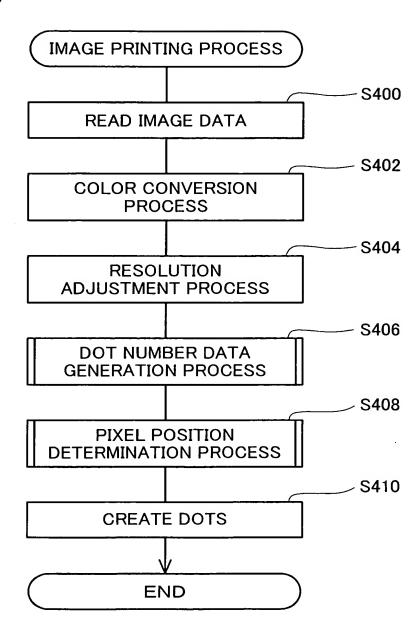


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Fig.17

MAT	DITHER FRIX ELS)	GRO	BLOCK CONVERSION STATES			NUMBER OF	
MAIN SCANNING DIRECTION	SUB- SCANNING DIRECTION	MAIN SCANNING DIRECTION	SUB- SCANNING DIRECTION	TABLE (BYTES		/ PIXEL GROUP	USED BITS
64	64	2	2	1024	256K	5	3
		4	2	512	128K	9	4
		4	4	256	64K	17	5
128	64	2	2	2048	512K	5	3
		4	2	1024	256K	9	4
		4	4	512	128K	17	5
128	128	2	2	4096	1024K	5	3
		4	2	2048	512K	9	4
		4	4	1024	256K	17	5

Fig.18



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Fig.19a

97	98	98	98	
97	97	97	98	
96	97	97	97	

Fig.19b

97	98	98	
97	97	98	
96	97	97	

Fig.19c

97     97     97     98     <	97	97	97	97	98	98	98	98	98	98	98	98	
97   97   97   97   97   97   97   98   98	97	97	97	97	98	98	98	98	98	98	98	98	
	97	97	97	97	97	97	97	97	98	98	98	98	
96 96 96 96 97 97 97 97 97 97 97 97	97	97	97	97	97	97	97	97	98	98	98	98	
	96	96	96	96	97	97	97	97	97	97	97	97	
96   96   96   96   97   97   97   97	96	96	96	96	97	97	97	97	97	97	97	97	

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Fig.20

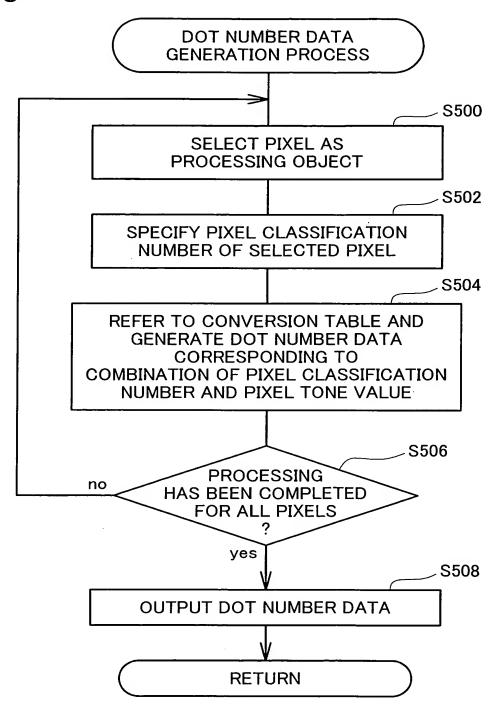
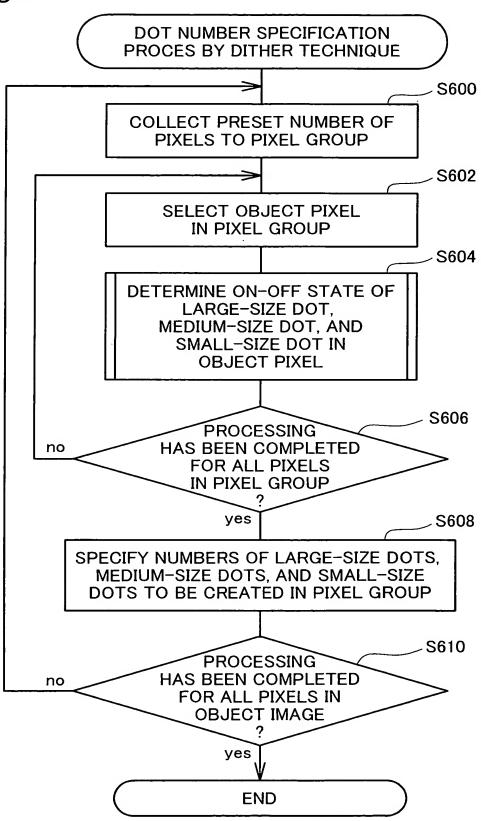
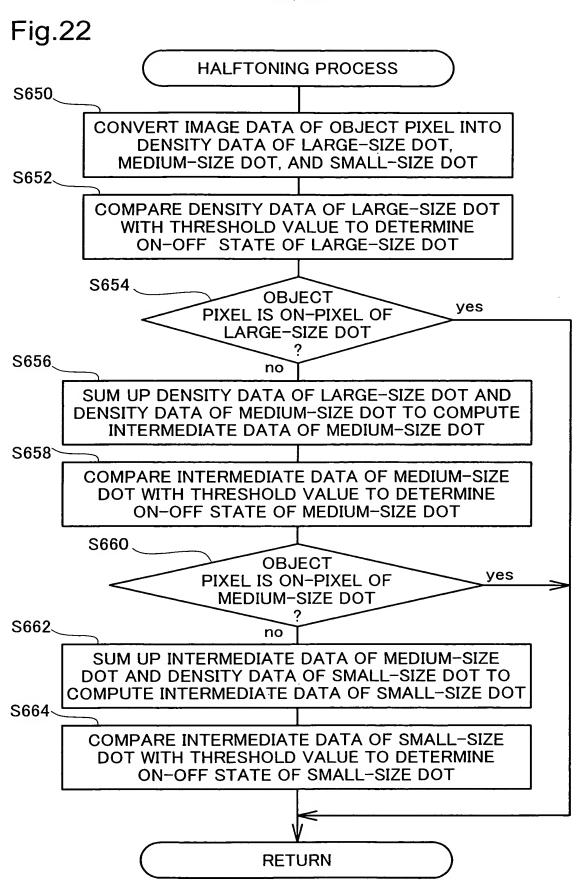


Fig.21



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Fig.23

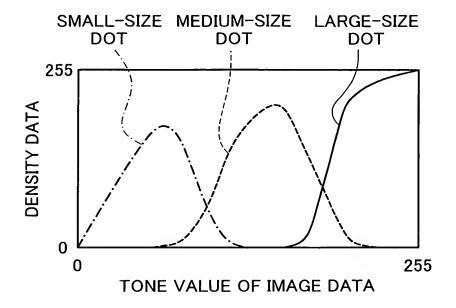
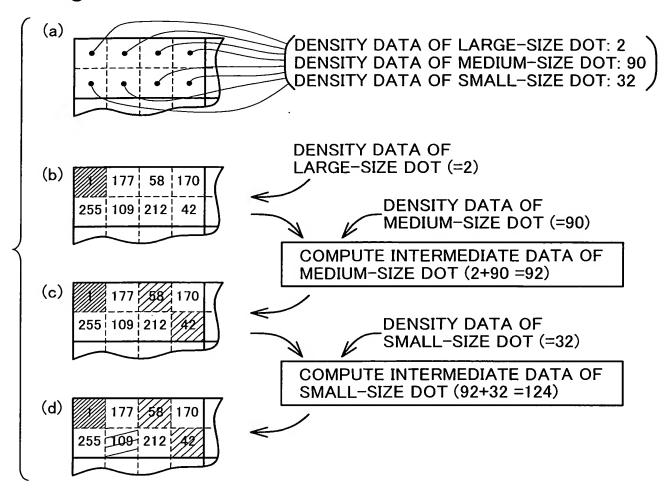


Fig.24



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Fig.25

(LARGE, MEDIUM, SMALL) = (1,2,1)	(0,4,0)	(0,3,1)	
(0,3,0)	(0,2,1)	(1,1,0)	
(0,2,3)	(1,2,1)	(0,3,0)	

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Fig.26

NU	ENCODED DOT			
LARGE-SIZE DOT				
0	0	0	0	
0	0	1	1	
0	0 -	2	2	
0 0		3	3	
6	2	0	160	
7	7 0		161	
7 0 .		1	162	
7	7 1		163	
8	8 0		164	

Fig.27

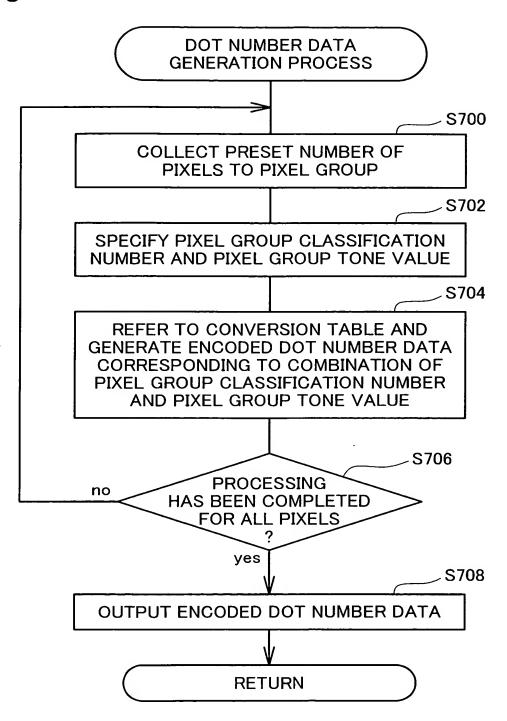


Fig.28

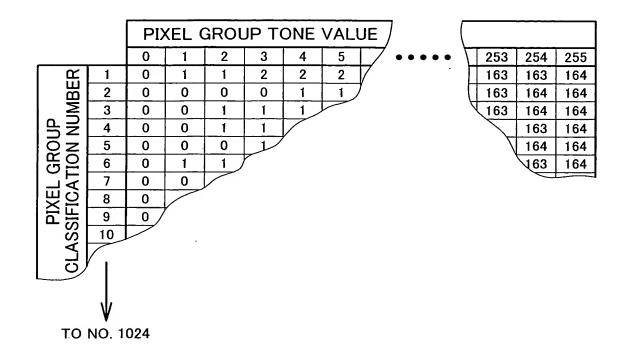
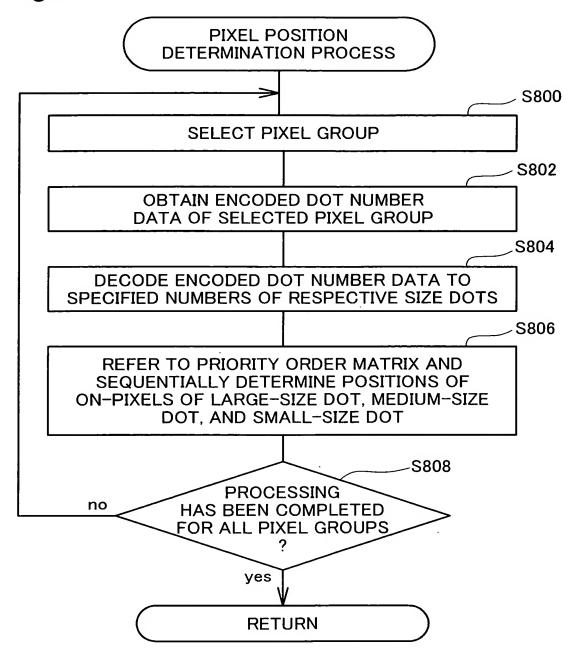


Fig.29

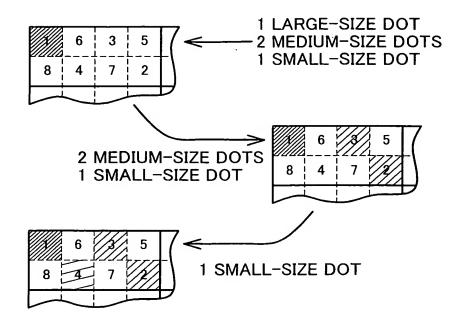


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Fig.30

ENCODED DOT	NUMBERS OF DOTS				
NUMBER DATA	LARGE-SIZE DOT	MEDIUM-SIZE DOT	SMALL-SIZE DOT		
0	0	0	0		
1	0	0	1		
2	0	0	2		
3	0	0	3		
160	6	2	0		
161	7	0	0		
162	7	0	1		
163	7	1	0		
164	8	0	0		

Fig.31



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Fig.32

	NUMBERS OF DOTS				
ENCODED DOT NUMBER DATA	LARGE-SIZE DOT	LARGE-SIZE DOT + MEDIUM-SIZE DOT	LARGE-SIZE DOT + MEDIUM-SIZE DOT + SMALL-SIZE DOT		
0	0	0	0		
1	0	0	1		
2	0	0	2		
3	0	0	3		
160	6	8	8		
161	7	7	. 7		
162	7	7	8		
163	7	8	8		
164	8	8	8		

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Fig.33

I .	OF MATRIX	GR	F PIXEL OUP ELS)	BLOCK	DATA VOLUME OF		NUMBER OF	NUMBER OF	UAIA
MAIN SCANNING DIRECTION	SUB- SCANNING DIRECTION	MAIN SCANNING DIRECTION	SUB- SCANNING DIRECTION	NUMBER	CONVERSION TABLE (BYTES)		STATES / PIXEL GROUP	USED BITS	COMPRESSION RATE
64	64	2	2	1024	256K		35	6	0.75
		4	2	512	128K		165	8	0.5
		4	4	256	128K		969	10	0.31
128	64	2	2	2048	512K		35	6	0.75
		4	2	1024	256K		165	8	0.5
		4	4	512	256K		969	10	0.31
128	128	2	2	4096	1024K		35	6	0.75
		4	2	2048	512K		165	8	0.5
		4	4	1024	512K		969	10	0.31

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Fig.34

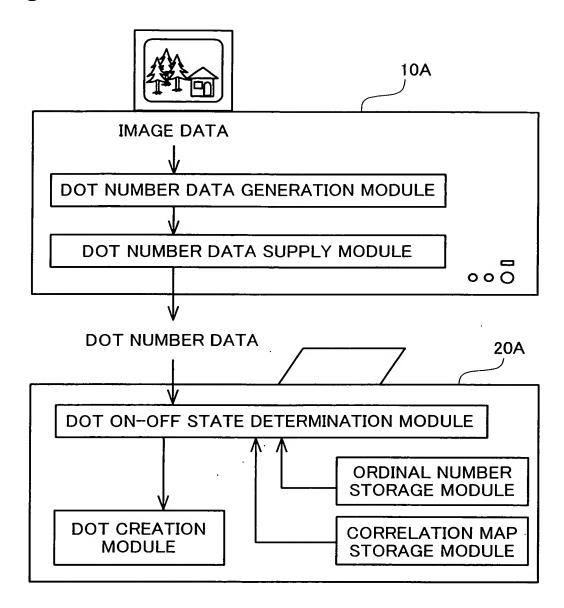


Fig.35

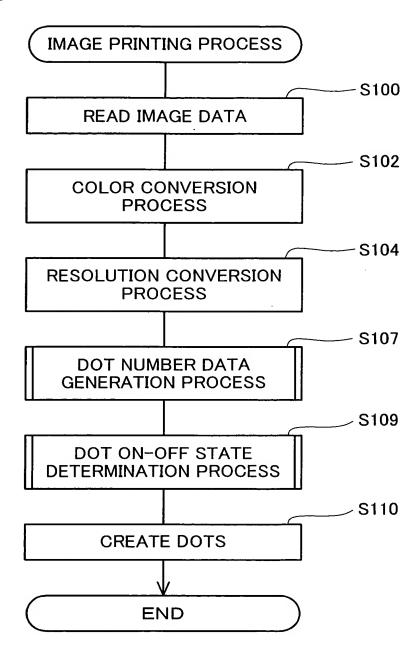
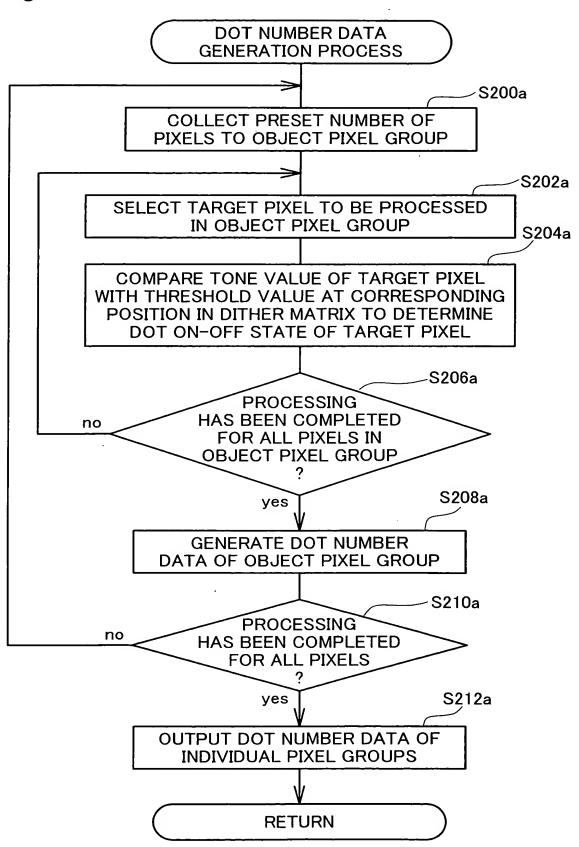
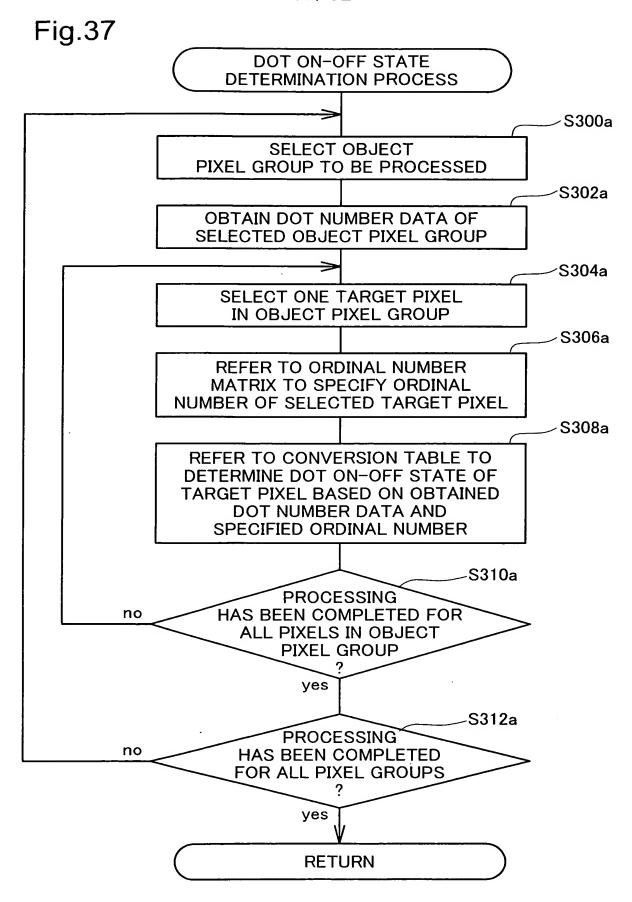


Fig.36





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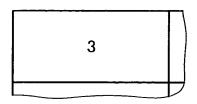
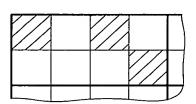


Fig.38b

1	6	. 3	5
8	4	7	2

Fig.38c



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Fig.39

		DOT NUMBER DATA								
		0	1	2	3	4	5	6	7	8
	1	0	1	1	1	1	1	1	1	1
~	2	0 ·	0	1	1	1	1	· 1	1	1
ORDINAL NUMBER	3	0	0	0	1	1	1	1	1	1
NUN	4	0	0	0	0	1	1	1	1	1
NAL	5	0	0.	0	0	0	1	1	1	1
ORDI	6	0	0	0	0	0	0	1	1	1
	7	0	0	0	0	0	0	0	1	1
	8	0	0	0	0	0	0	0	0	1



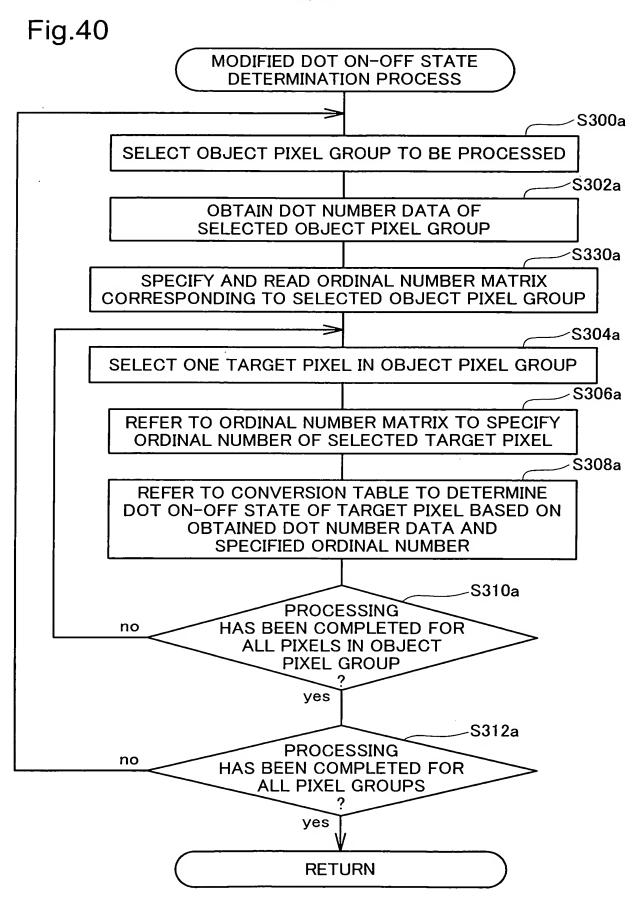


Fig.41a

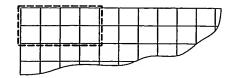


Fig.41b

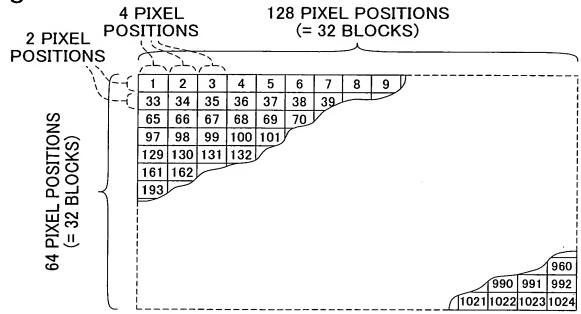


Fig.41c

**BLOCK WITH SERIAL NUMBER 1** 

UKL	 	NUMI	BER 1	
1	 Γ		ı	ì

1	177	58	170
255	109	212	42



1	6	3	5
8	4	7	2

Fig.41d

**BLOCK WITH SERIAL NUMBER 2** 

79

223

161

48

186

5

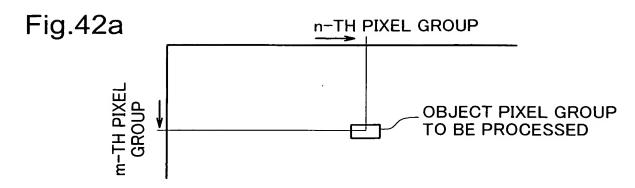
70

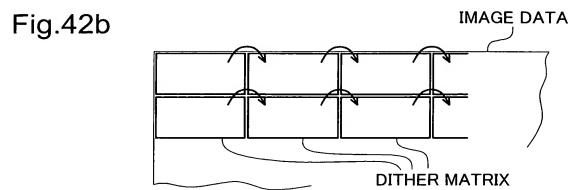
242

 <b>一</b> へ
<b>〜</b> >

ORDINAL NUMBER MATRIX OF SERIAL NUMBER 2

3	6	4	5
8	1	7	2





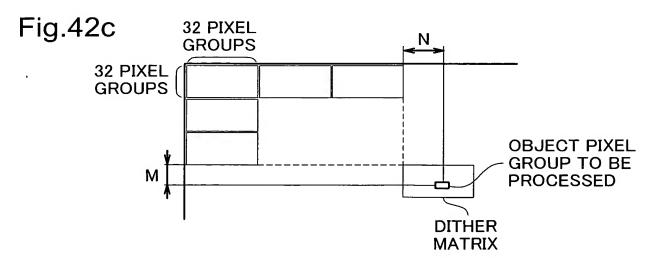
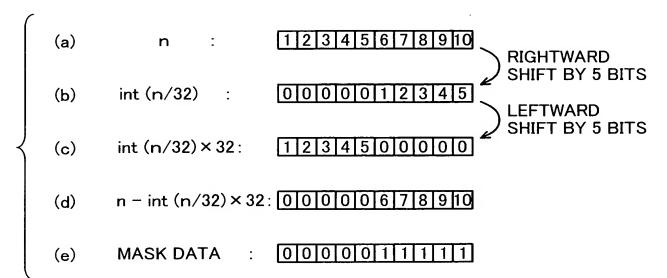


Fig.42d 
$$\begin{cases} N = n - int(n/32) \times 32 \\ M = m - int(m/32) \times 32 \end{cases}$$

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## Fig.43

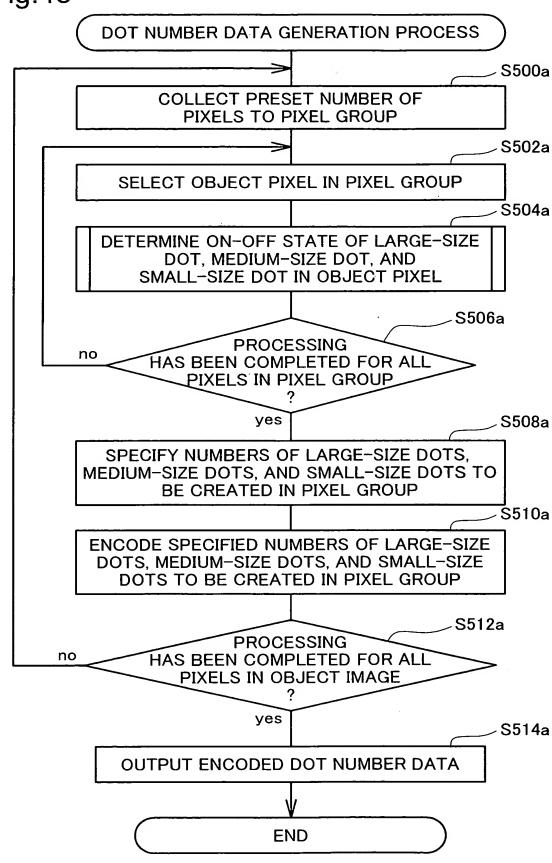


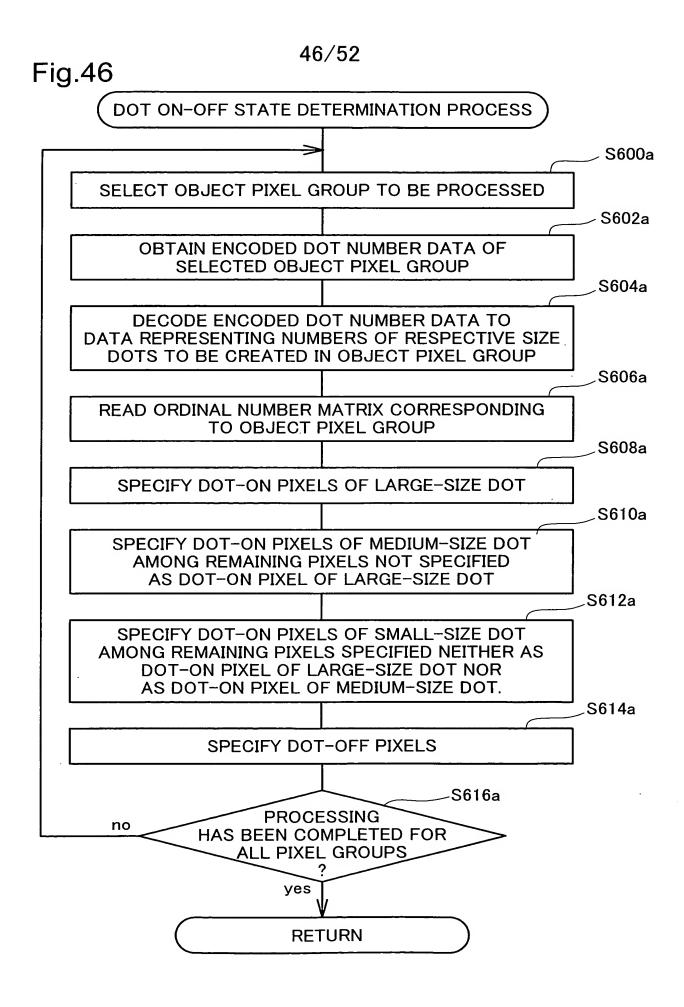
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Fig.44

SIZE OF MAT (PIXI MAIN	RIX	SIZE OF GRO (PIXI MAIN	DUP	NUMBER OF DIFFERENT ORDINAL	DATA SIZE OF EACH ORDINAL	REQUIRED MEMORY CAPACITY
SCANNING DIRECTION	SCANNING DIRECTION	SCANNING DIRECTION	SCANNING	NUMBER MATRIXES	NUMBER MATRIX (BYTES)	(KILOBYTES)
64	64	2	2	1024	1	1
		4	2	512	3	1.5
		4	4	256	8	2
128	64	2	2	2048	1	2
		4	2	1024	3	3
		4	4	512	8	4
128	128	2	2	4096	1	4
		4	2	2048	3	6
		4	4	1024	8	8

Fig.45





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Fig.47

										1			
			DOT NUMBER DATA						••••	)			
		Ó	1	2	3	4	5	6	7/		162	163	164
	1	0	1	1	1	1	1	1	<b>Y</b> .		3	3	3
_	2	0	0	1	1	1	1	1)				3	3
1BEF	3	0	0	0	1	1	1					3	3
ORDINAL NUMBER	4	0	0	0	0	1	1						3
NAL	5	0	0	0	0	0							
ORDI	6	0	0	0	0	0 (	y						
	7	0	0	0	0	0							
	8	0	0	0	0	7							

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Fig.48

GRO	PIXEL OUP ELS)	NUMBER OF DIFFERENT	NUMBER OF ENCODED	REQUIRED MEMORY CAPACITY FOR	
MAIN SCANNING DIRECTION	SUB- SCANNING DIRECTION	ORDINAL NUMBERS	DOT NUMBER DATA	CONVERSION TABLE (KILOBYTES)	
2	2	4	35	0.034	
4	2	8	165	0.322	
4	4	16	969	3.785	

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Fig.49

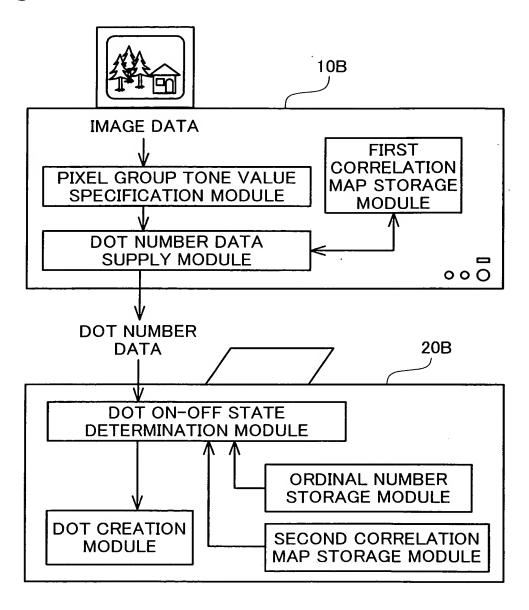


Fig.50

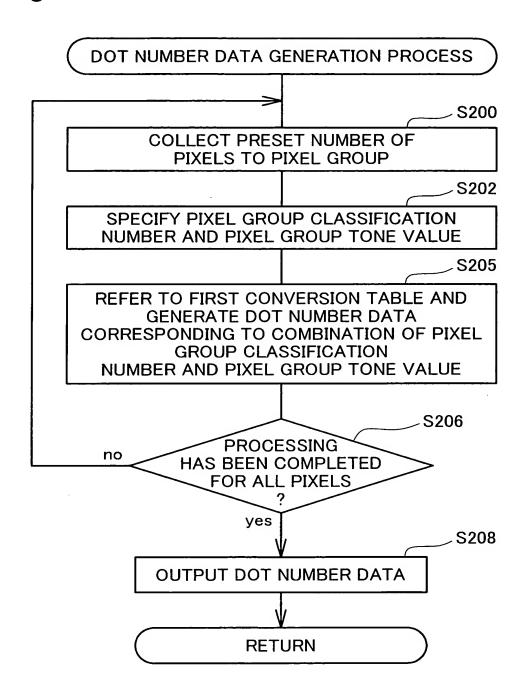


Fig.51

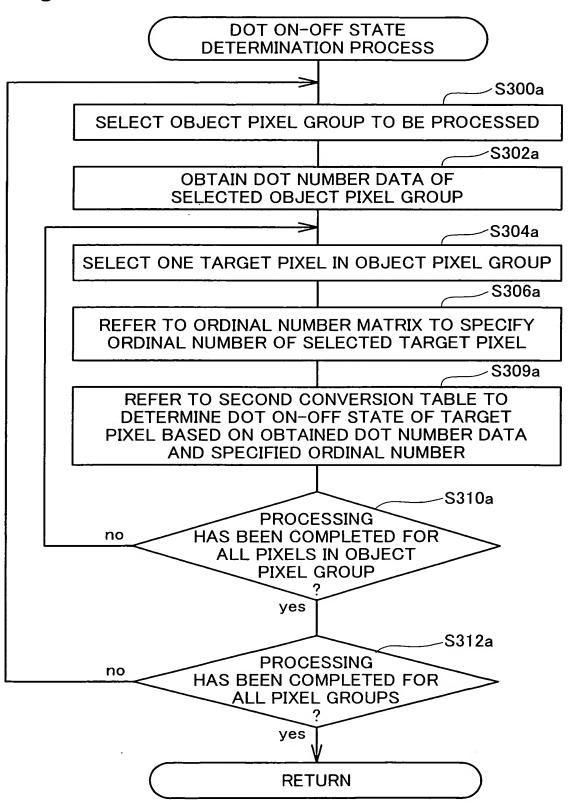


Fig.52

